

What is claimed is:

1. A book comprising:
a plurality of story panels, wherein each of the plurality of story panels is attached to at least another one of the plurality of story panels and at least one of the plurality of story panels includes textual information on a first surface and graphical information on a second surface, and wherein at least some of the plurality of story panels are removably attached to the book and configured to be assembled to form a structure consistent with the textual information and so that the graphical information is exposed to a viewer and is aesthetically complementary to the structure and the textual information.
2. A book as defined in claim 1, wherein the first surface is viewable and the second surface is not viewable when the at least one of the plurality of story panels is attached to the book.
3. A book as defined in claim 1, wherein the at least one of the plurality of story panels is configured as a multiple-panel spread story panel.
4. A book as defined in claim 3, wherein the multiple-panel spread story panel includes at least three panels.
5. A book as defined in claim 3, wherein the multiple-panel spread story panel is of a unitary construction.
6. A book as defined in claim 1, wherein the at least one of the plurality of story panels has a third surface facing the second surface.
7. A book as defined in claim 1, wherein the structure is a building-like structure.

8. A book as defined in claim 7, wherein the building-like structure has the characteristics of a house.
9. A book as defined in claim 1, wherein the textual information is associated with at least one of assembly instructions, a children's story and a game.
10. A book as defined in claim 1, wherein the graphical information includes characteristic detail of the structure.
11. A book as defined in claim 1, wherein at least two of the plurality of story panels are attached to each other.
12. A book as defined in claim 11, wherein the at least two of the plurality of story panels are attached to each other via a fugitive adhesive.
13. A book as defined in claim 12, wherein the fugitive adhesive is a hot-melt adhesive.
14. A book as defined in claim 11, wherein the at least two of the plurality of story panels are configured to be removed from one another with expected structural results.
15. A book as defined in claim 11, wherein the at least two of the plurality of story panels are configured to be removed from one another via at least one semi-perforated feature.
16. A book as defined in claim 1, wherein at least one of the plurality of story panels is configured to form at least a portion of a board game.
17. A book as defined in claim 16, wherein the at least one of the plurality of story panels includes at least one visible surface and at least one hidden surface.

18. A book as defined in claim 17, wherein the at least one visible surface includes textual information consistent with at least one of assembly instructions and a story, and wherein the at least one hidden surface includes graphical information consistent with at least one of the structure and a game.
19. A book as defined in claim 1, wherein the textual information and the graphical information are associated with printed information.
20. A book-like article comprising:
 - a plurality of story panels; and
 - a plurality of surfaces associated with the story panels, including at least one visible surface containing textual information and at least one hidden surface containing graphical information, wherein at least some of the plurality of surfaces are configured to be assembled to form a structure consistent with the textual information and so that the graphical information is exposed to a viewer.
21. A book-like article as defined in claim 20, wherein the at least some of the plurality of surfaces are configured to be adhered to each other.
22. A book-like article as defined in claim 21, wherein the at least some of the plurality of surfaces are configured to be attached to each other via a fugitive adhesive.
23. A book-like article as defined in claim 20, wherein the at least some of the surfaces are associated with multiple-panel spread story panels.
24. A book-like article as defined in claim 23, wherein at least one of the multiple-panel spread story panels includes three panels.
25. A book-like article as defined in claim 20, wherein at least one of the plurality of story panels includes two opposing visible surfaces and two hidden surfaces that face each other.

26. A book-like article as defined in claim 20, wherein at least one surface of each of the plurality of story panels is joined to a surface associated with another one of the plurality of story panels.
27. A book-like article as defined in claim 26, wherein the at least one surface of each of the plurality of story panels is attached to the surface associated with another one of the plurality of story panels.
28. A book-like article as defined in claim 26, wherein the at least one surface of each of the plurality of story panels and the surface associated with another one of the plurality of story panels are attached via at least one fastener.
29. A book-like article as defined in claim 20, wherein the plurality of story panels are removably attached to each other.
30. A book-like article as defined in claim 20, wherein the plurality of story panels are configured to be removed with expected structural results.
31. A book-like article as defined in claim 30, wherein the plurality of story panels are configured to be removed via at least one semi-perforated feature.
32. A book-like article as defined in claim 20, wherein the structure is a building-like structure.
33. A book-like article as defined in claim 20, wherein the at least some of the plurality of surfaces are joined via at least one fastener.
34. A book-like article as defined in claim 33, wherein the at least some of the plurality of surfaces include predetermined areas for the at least one fastener.

35. An article having a building-like appearance comprising:
 - a plurality of story panels, wherein at least some of the plurality of story panels have at least one visible surface and one hidden surface, and wherein at least one surface of each of the plurality of story panels is joined to a surface of an adjacent story panel.
36. An article as defined in claim 35, wherein at least one of the plurality of story panels includes an inset tab configured to facilitate its alignment.
37. An article as defined in claim 35, wherein the inset tab is configured to be accessed on the at least one visible surface.
38. An article as defined in claim 35, wherein at least some of the surfaces are adhered to each other via a fastener.
39. An article as defined in claim 35, wherein at least some of the surfaces include semi-perforated features consistent with the structure, including at least one of a window, a door and a pop-up feature.
40. An article as defined in claim 35, wherein each of the plurality of story panels is formed using a contiguous piece of material.
41. An article as defined in claim 35, wherein at least one of the plurality of story panels is rigid.
42. An article comprising:
 - a plurality of story panels; and
 - a plurality of surfaces associated with at least some of the plurality of story panels, including at least one visible surface and at least one hidden surface, wherein the at least one visible surface includes textual information, and wherein the at least one hidden surface includes graphical information.

43. An article as defined in claim 42, wherein at least one of the story panels is configured to form a portion of a game.

44. An article as defined in claim 42, wherein the textual information includes at least one of assembly instructions and a story, and wherein the graphical information is consistent with at least one of a story and a game.

45. An article as defined in claim 42, wherein the at least some of the plurality of story panels are removably attached to each other.

46. An article as defined in claim 42, wherein at least one of the plurality of story panels may be configured to form a game component panel.

47. An article as defined in claim 46, wherein the game component panel is configured to provide components associated with a game.

48. An article as defined in claim 47, wherein the components associated with the game are attached to the game component panel via semi-perforated features.